

NAME

DATE

1. WHAT IF...

WRITE DOWN YOUR WHAT IF

2. EMPATHIZE

WHO OR WHAT WOULD BENEFIT FROM YOUR WHAT IF?

3. DEFINE THE PROBLEM

WHAT'S THE PROBLEM? WHY ARE THEY FEELING THE WAY THEY ARE?

2.1 CIRCLE HOW THEY FEEL



HAPPY



SO-SO



SAD



MAD



DRAW YOUR OWN

4. IDEATE

SKETCH OR WRITE DOWN DIFFERENT WAYS TO MAKE THEM HAPPIER.

TRY TO COME UP WITH THREE IDEAS
ONE MINUTE PER IDEA...
THEY DON'T HAVE TO BE PERFECT :)

5. (PLAN THE) PROTOTYPE

NOW THAT YOU HAVE A FEW IDEAS, SKETCH OR WRITE DOWN WHAT YOU WANT TO BUILD.

CIRCLE OR HIGHLIGHT
THE KEY FEATURES OF
YOUR DESIGN

DO YOU HAVE A NAME FOR IT?

IN A SENTENCE OR TWO, WHAT DOES IT DO?

6. TEST

SHARE YOUR CREATION WITH A FEW PEOPLE. WHAT DO THEY THINK? WHAT WILL YOU FIX? WHAT CAN YOU CHANGE?

